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|  | Monday | Notes | |
| Before Camp Starts | 1. Set the studio up following Covid guidelines (open windows, turn on fans, turn on air purifier, adjust AC 2. Thread machines 3. Make sure bobbins are full and that you have extra pre-wound bobbins 4. Have all of the materials and supplies for the day ready | |  |
| 1pm - 1.15pm  Welcome Meeting | 1. Meet ‘n’ Greet 2. Welcome Meeting 3. Share “My name is…and I learned to sew at/when…”   Go around the room asking everyone to share where they learned to sew or if they have never sewn before what they are most looking forward to.   1. Goals for the week -  * To learn how to hand sew and machine sew * To make a Pillow, Tic-Tac-Toe Travel Game, Keychain & Bookmark * To make new friends * To have a fun camp experience  1. Goals for today -  * To learn how to thread a needle, tie a knot and straight stitch * To learn how to use a sewing machine  1. Safety (General) | |  |
| 1.15pm - 1.35pm  Welcome Activity | iPhone Activity 1   1. Hand “All About Me” Sheets 2. Campers should spend 15 minutes completing the questionnaires 3. Go around the room asking campers to tell everyone about themselves   Table  Description automatically generated | Supplies Needed:   * iPhone “All About Me” Sheets * Markers/Pens/Pencils | |
| 1.35pm - 2.30pm  Activity 1  Hand Sewing | 1. Demonstrate threading a needle and tying a knot 2. Campers practice threading a needle and tying a knot 3. Demonstrate how to cut fabric 4. Campers cut out the bookmark, front & back 5. Demonstrate straight stitch 6. Campers start stitching first stitch line on bookmark 7. At the end of the first line demonstrate the lock stitch 8. Campers do a lock stitch, cut their thread and start the entire process again (thread a needle and tie a knot) 9. Continue on to next stitch line 10. Continue stitching straight lines on bookmark 11. If a camper completes all the straight lines:     1. Pin the bookmark back to bookmark front     2. Demonstrate the whipstitch     3. Camper stitches the bookmark together using a whipstitch | Supplies Needed:   * Needles (#6) * Pincushions * Needle threaders * Scissors * Floss * Bookmark   Background pattern  Description automatically generated | |
| BREAK  2.30pm - 2.45pm |  |  | |
| 2.45pm - 3.45pm  Activity 2 Machine Sewing | 1. Basic Anatomy of Sewing Machine (10 Minutes)  * With machines in front of students discuss the following keywords:   + - On/Off Switch     - Bobbin     - Thread     - Needle     - Presser Foot     - Balance Wheel     - Presser Foot Lever     - Foot Pedal  1. Safety (2-3 Minutes)  * Discuss safety hazards * Electrical Cords - be careful not to trip * Sharp pins & needles on floor - keep shoes on * Keep long hair away from machine * Keep closed toed shoes on  1. Start To Sew Felt Pouch   With speed on SLOW, start to stitch:   * Start with STRAIGHT stitch on the larger box * Pivots/Corners (Explain how to lift presser foot and swivel while the needle STAYS in the felt) * Curves (Demonstrate how to lift the presser foot making small turns as you sew around the curve).  1. If time allows - Sew button on the “X”. | A picture containing text  Description automatically generated | |
| 3.45pm - 4pm  Clean Up / Show & Tell | 1. Campers should put all of their materials in their ziplock bag (Campers should write their name on a label and stick to front of bag). 2. Hand each camper a wipe and ask them to wipe their work station including the hand wheel on the sewing machine and the desktop. 3. Instructor - do show and tell today and tell the campers they are welcome to bring a show & tell item any day during camp 4. Ask campers to share “What I liked about Day 1 at camp” 5. If there is still time ask a “Would You Rather” question or two. | Supplies Needed:   * Ziplock Bag * Name Label * Instructor Show & Tell Item | |
| 4pm  Dismissal | 1. Have campers collect their belongings (water bottle, phone etc) 2. Have campers line up 3. Instructor should lead the group down to the pick-up location in a quiet and orderly manner 4. Follow dismissal procedure 5. Return to studio, sanitize and clean so it’s ready for next class |  | |

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|  | Tuesday | Notes | |
| Before Camp Starts | 1. Set the studio up following Covid guidelines (open windows, turn on fans, turn on air purifier, adjust AC 2. Thread machines 3. Make sure bobbins are full and that you have extra pre-wound bobbins 4. Have all of the materials and supplies for the day ready | |  |
| 1pm - 1.15pm  Welcome Meeting | 1. Welcome Meeting   Go around the room asking everyone to say a simple fact about themselves (their favorite candy, best friend’s name etc.   1. Goals for the week -  * To learn how to hand sew and machine sew * To make a Pillow, Tic-Tac-Toe Travel Game, Keychain & Bookmark * To make new friends * To have a fun camp experience  1. Goals for today -  * To continue sewing the bookmark * To start to make the Retro Music Pillow  1. Safety (General) | |  |
| 1.15pm - 1.35pm  Welcome Activity | iPhone Activity 2   1. Hand “All About Me” Sheets 2. Campers should color the base iphone and glue the pages to it   Graphical user interface  Description automatically generated | Supplies Needed:   * iPhone Base Template Sheets * Markers * Glue Sticks | |
| 1.35pm - 2.30pm  Activity 1  Hand Sewing | 1. Refresher of threading a needle and tying a knot 2. Campers practice threading a needle and tying a knot 3. Demonstrate the whipstitch    1. Pin the bookmark back to bookmark front    2. Demonstrate the whipstitch    3. Camper stitches the bookmark together using a whipstitch | Supplies Needed:   * Needles (#6) * Pincushions * Needle threaders * Scissors * Floss | |
| BREAK  2.30pm - 2.45pm |  |  | |
| 2.45pm - 3.45pm  Activity 2 Machine Sewing | 1. Cut pillow, pocket and handle (students choose from boombox or headphones pocket) 2. Pin & Stitch pocket to pillow 3. Pin & Stitch Handle to pillow   A screenshot of a video game  Description automatically generated with low confidence |  | |
| 3.45pm - 4pm  Clean Up / Show & Tell | 1. Campers should put all of their materials in their ziplock bag (Campers should write their name on a label and stick to front of bag). 2. Hand each camper a wipe and ask them to wipe their work station including the hand wheel on the sewing machine and the desktop. 3. Instructor - do show and tell today and tell the campers they are welcome to bring a show & tell item any day during camp 4. Ask campers to share “What I liked about camp today” 5. If there is still time ask a “Would You Rather” question or two. |  | |
| 4pm  Dismissal | 1. Have campers collect their belongings (water bottle, phone etc) 2. Have campers line up 3. Instructor should lead the group down to the pick-up location in a quiet and orderly manner 4. Follow dismissal procedure 5. Return to studio, sanitize and clean so it’s ready for next class |  | |

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|  | Wednesday | Notes | |
| Before Camp Starts | 1. Set the studio up following Covid guidelines (open windows, turn on fans, turn on air purifier, adjust AC 2. Thread machines 3. Make sure bobbins are full and that you have extra pre-wound bobbins 4. Have all of the materials and supplies for the day ready | |  |
| 1pm - 1.15pm  Welcome Meeting | 1. Welcome Meeting   Go around the room asking everyone to say a simple fact about themselves (their favorite candy, best friend’s name etc.   1. Goals for the week -  * To learn how to hand sew and machine sew * To make a Pillow, Tic-Tac-Toe Travel Game, Keychain & Bookmark * To make new friends * To have a fun camp experience  1. Goals for today -  * To cut and sew the tic-tac-toe counters * To complete the Retro Music Pillow  1. Safety (General) | |  |
| 1.15pm - 1.35pm  Welcome Activity | iPhone Activity 3   1. Hand out “iPhone Coloring” Sheets 2. Campers color   Diagram  Description automatically generated | Supplies Needed:   * iPhone Coloring Sheet * Markers | |
| 1.35pm - 2.30pm  Activity 1  Hand Sewing | 1. Cut tic-tac-toe counters 2. Pin & stitch using a whipstitch   A picture containing text, room  Description automatically generated A picture containing text, several  Description automatically generated | Needles (#6)  Pincushions  Needle threaders  Scissors  Floss  Tic-tac-toe | |
| BREAK  2.30pm - 2.45pm |  |  | |
| 2.45pm - 3.45pm  Activity 2 Machine Sewing | 1. Pin & Stitch pillow together (wrong sides together) 2. Stuff pillow 3. Hand sew opening closed   A picture containing indoor, yellow  Description automatically generated (Machine Stitch) |  | |
| 3.45pm - 4pm  Clean Up / Show & Tell | 1. Campers should put all of their materials in their ziplock bag (Campers should write their name on a label and stick to front of bag). 2. Hand each camper a wipe and ask them to wipe their work station including the hand wheel on the sewing machine and the desktop. 3. Instructor - do show and tell today and tell the campers they are welcome to bring a show & tell item any day during camp 4. Ask campers to share “What I liked about camp today ” 5. If there is still time ask a “Would You Rather” question or two. |  | |
| 4pm  Dismissal | 1. Have campers collect their belongings (water bottle, phone etc) 2. Have campers line up 3. Instructor should lead the group down to the pick-up location in a quiet and orderly manner 4. Follow dismissal procedure 5. Return to studio, sanitize and clean so it’s ready for next class |  | |

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|  | Thursday | Notes | |
| Before Camp Starts | 1. Set the studio up following Covid guidelines (open windows, turn on fans, turn on air purifier, adjust AC 2. Thread machines 3. Make sure bobbins are full and that you have extra pre-wound bobbins 4. Have all of the materials and supplies for the day ready | |  |
| 1pm - 1.15pm  Welcome Meeting | 1. Welcome Meeting   Go around the room asking everyone to say a simple fact about themselves (their favorite candy, best friend’s name etc.   1. Goals for the week -  * To learn how to hand sew and machine sew * To make a Pillow, Tic-Tac-Toe Travel Game, Keychain & Bookmark * To make new friends * To have a fun camp experience  1. Goals for today -  * To sew the keychain * To sew the tic-tac-toe pouch  1. Safety (General) | |  |
| 1.15pm - 1.35pm  Welcome Activity | Musical Instrument Wordsearch   1. Hand out “Music Wordsearch” Sheets 2. Campers try to complete it   Calendar  Description automatically generated | Supplies Needed:   * Music Wordsearch Sheet * Markers | |
| 1.35pm - 2.30pm  Activity 1  Hand Sewing | 1. Cut keychain 2. Insert keyring 3. Pin & stitch using a whipstitch   A picture containing text  Description automatically generated | Supplies Needed:   * Needles (#6) * Pincushions * Needle threaders * Scissors * Floss * Keychain | |
| BREAK  2.30pm - 2.45pm |  |  | |
| 2.45pm - 3.45pm  Activity 2 Machine Sewing | 1. Tic-tac-toe pouch - stitch button on “X” 2. Fold on dashed line 3. Pin and stitch sides 4. Cut buttonhole   A picture containing text, room  Description automatically generated |  | |
| 3.45pm - 4pm  Clean Up / Show & Tell | 1. Campers should put all of their materials in their ziplock bag (Campers should write their name on a label and stick to front of bag). 2. Hand each camper a wipe and ask them to wipe their work station including the hand wheel on the sewing machine and the desktop. 3. Instructor - do show and tell today and tell the campers they are welcome to bring a show & tell item any day during camp 4. Ask campers to share “What I liked about camp today ” 5. If there is still time ask a “Would You Rather” question or two. |  | |
| 4pm  Dismissal | 1. Have campers collect their belongings (water bottle, phone etc) 2. Have campers line up 3. Instructor should lead the group down to the pick-up location in a quiet and orderly manner 4. Follow dismissal procedure 5. Return to studio, sanitize and clean so it’s ready for next class |  | |

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|  | Friday | Notes | |
| Before Camp Starts | 1. Set the studio up following Covid guidelines (open windows, turn on fans, turn on air purifier, adjust AC 2. Thread machines 3. Make sure bobbins are full and that you have extra pre-wound bobbins 4. Have all of the materials and supplies for the day ready | |  |
| 1pm - 1.15pm  Welcome Meeting | 1. Welcome Meeting   Go around the room asking everyone to say a simple fact about themselves (their favorite candy, best friend’s name etc.   1. Goals for the week -  * To learn how to hand sew and machine sew * To make a Pillow, Tic-Tac-Toe Travel Game, Keychain & Bookmark * To make new friends * To have a fun camp experience  1. Goals for today -  * To complete all of the projects  1. Safety (General) | |  |
| 1.15pm - 1.35pm  Welcome Activity | Kindness Rocks   1. Hand out rocks and sharpies 2. Show samples to campers 3. Campers color their rocks in the theme of “Kindness”   A picture containing graphical user interface  Description automatically generated | Supplies Needed:   * Rocks * Sharpies | |
| 1.35pm - 2.30pm  Activity 1  Hand Sewing | Complete all projects:   1. Bookmark 2. Keychain 3. Tic-tac-toe 4. Pillow |  | |
| BREAK  2.30pm - 2.45pm |  |  | |
| 2.45pm - 3.45pm  Activity 2 Machine Sewing | If all projects are complete:  FREE SEW (make sure to follow Free Sew guidelines) |  | |
| 3.45pm - 4pm  Clean Up / Show & Tell | 1. Campers should have all their projects ready to take home 2. Hand each camper a wipe and ask them to wipe their work station including the hand wheel on the sewing machine and the desktop. 3. Final show and tell 4. Ask campers to share “What I liked about camp today ” 5. If there is still time ask a “Would You Rather” question or two. |  | |
| 4pm  Dismissal | 1. Have campers collect their belongings (water bottle, phone etc) 2. Have campers line up 3. Instructor should lead the group down to the pick-up location in a quiet and orderly manner 4. Follow dismissal procedure 5. Return to studio, sanitize and clean so it’s ready for next class 6. Put away any excess materials from students’ ziplock bags, remove name labels and put in office for recycling - thank you. |  | |